

**CLAIM LISTING**

1. (previously presented) A method comprising in a graphical user interface:

determining an offset value between a selected object's position and an input position; and

dynamically and gradually reducing the offset value by correctively adjusting the input position with respect to the object's position in proportion to a movement of the selected object.

2. (original) The method as recited in Claim 1, wherein the object position includes a preferred contact area.

3. (original) The method as recited in Claim 2, wherein the preferred contact area includes a definable point associated with an object, and the object can be selectively moved within the graphical user interface.

4. (original) The method as recited in Claim 1, wherein the input position includes updated positioning information from a user input mechanism.

5. (original) The method as recited in Claim 4, wherein dynamically and gradually reducing the offset value further includes implementing a corrective function that selectively and incrementally reduces the offset based on the updated positioning information.

5. (original) The method as recited in Claim 4, wherein dynamically and gradually reducing the offset value further includes implementing a corrective function that selectively and incrementally reduces the offset based on the updated positioning information.

6. (original) The method as recited in Claim 4, wherein implementing the corrective function that selectively and incrementally reduces the offset based on the updated positioning information is further selectively implemented based upon differences between the updated positioning information with respect to previous positioning information.

7. (original) The method as recited in Claim 5, wherein the corrective function includes a linear corrective factor.

8. (previously presented) A method comprising in a graphical user interface:

determining an offset value between a selected object's position and an input position, wherein the input position includes updated positioning information from a user input mechanism and wherein the selected object moves in proportion to a change in the positioning information; and

dynamically and gradually reducing the offset value by implementing a corrective function including a linear corrective factor that selectively and incrementally reduces the offset in proportion to a movement of the selected object.

9. (previously presented) The method as recited in Claim 1, further comprising graphically displaying the object within a graphical user interface.

10. (previously presented) A computer-readable medium having computer-executable instructions for causing at least one processing unit to perform acts comprising:

determining an offset value between a selected object's position and an input position; and

in proportion to a movement of the selected object, dynamically and gradually reducing the offset value by correctively adjusting the input position with respect to the object's position.

11. (original) The computer-readable medium as recited in Claim 10, wherein the object position includes a preferred contact area.

12. (original) The computer-readable medium as recited in Claim 11, wherein the preferred contact area includes a definable point associated with an object that can be selectively moved within the graphical user interface.

13. (original) The computer-readable medium as recited in Claim 10, wherein the input position includes updated positioning information from a user input mechanism.

14. (original) The computer-readable medium as recited in Claim 13, wherein dynamically and gradually reducing the offset value further

includes implementing a corrective function that selectively and incrementally reduces the offset based on the updated positioning information.

15. (original) The computer-readable medium as recited in Claim 14, wherein the corrective function includes a linear corrective factor.

16. (previously presented) A computer-readable medium having computer-executable instructions for causing at least one processing unit to perform acts comprising:

determining an offset value between a selected object's position and an input position; and

dynamically and gradually reducing the offset value using a corrective function that selectively and incrementally reduces the offset in proportion to a movement of the selected object.

17. (previously presented) An apparatus comprising logic configured to determine an offset value between a selected object's position and an input position, and dynamically and gradually reduce the offset value by correctively adjusting the input position with respect to the object's position in proportion to a movement of the selected object.

18. (original) The apparatus as recited in Claim 17, wherein the object position includes a preferred contact area.

19. (original) The apparatus as recited in Claim 18, wherein the preferred contact area includes a definable point associated with an object that can be selectively moved within the graphical user interface.

20. (original) The apparatus as recited in Claim 17, further comprising an input device operatively coupled to the logic and configured to generate updated positioning information included within the input position.

21. (original) The apparatus as recited in Claim 20, wherein the logic further implements a corrective function that selectively and incrementally reduces the offset based on the updated positioning information.

22. (original) The apparatus as recited in Claim 21, wherein the corrective function includes a linear corrective factor.

23. (previously presented) An apparatus comprising:  
a display device having a plurality of pixels;  
an input device configured to generate updated positioning information within an input position;

logic operatively coupled to the display device and the input device and configured to determine an offset value between a selected object's position and the input position, and reduce the offset value using a corrective function that selectively and incrementally reduces the offset in proportion to a movement of the selected object based on the updated positioning information.

24. (original) The apparatus as recited in Claim 20, wherein the input device includes a pointing device.

25. (original) The apparatus as recited in Claim 24, wherein the pointing device includes a mouse.

26. (original) The apparatus as recited in Claim 20, wherein the input device includes a touch screen device.

27. (previously presented) The apparatus as recited in claim 17, wherein the logic is operatively configured within a computer.